

MASTER OF POSSESSION

M8"53+46+15+

65 PTS

Base 40mm



LeaderDark Pacts

1KOMMANDO

2BEWEGUNG

3BESCHUSS

4ANGRIFF

5NAHKAMPF

VERTEIDIGUNG

IMMER / EINMALIG

Daemonkin (Psychic)

While this model is leading a unit, add 1 to Advance and Charge rolls made for that unit.

Bolt pistol

R	A	BS	S	AP	D
12"	1	3+	5	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3-4	T5	T6-9	T10+

► Rite of Possession - focused witchfire

ANTI-PSYKER 2+HAZARDOUSPISTOLPRECISION

PSYCHIC

R	A	BS	S	AP	D
18"	2	3+	6	-3	3

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-5	T6	T7-11	T12+

► Rite of Possession - witchfire

ANTI-PSYKER 2+PISTOLPRECISIONPSYCHIC

R	A	BS	S	AP	D
18"	2	3+	4	-3	2

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3	T4	T5-7	T8+

Sacrificial Dagger

Once per phase, when this model is selected to shoot or fight, it can use this ability. If it does, this model's unit suffers 1 mortal wound and, until the end of the phase, each time this model makes a Psychic Attack, add 1 to the Hit roll and add 1 to the Wound roll.

Staff of possession

ANTI-PSYKER 2+PSYCHIC

R	A	WS	S	AP	D
Melee	4	3+	6	-1	D3

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-5	T6	T7-11	T12+

GEGEN DIESE EINHEIT

W5 · RW 3+ · 5++ · 4 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S10+	S6-9	S5	S3-4	S1-2

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
3+	4+	5+	5++	5++

REGELN & KEYWORDS KURZ

Dark Pacts If your Army Faction is Heretic Astartes, each time a unit with this ability is selected to shoot or fight, it can make a Dark Pact.

Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

ANTI This ability always takes the form [ANTI-X Y+].

HAZARDOUS Each time a unit is selected to shoot or selected to fight, after that unit has resolved all of its attacks, make a number of hazard rolls (06.03) for that unit equal to...

PISTOL [PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

PRECISION While resolving attacks made with one or more [PRECISION] weapons, at the start of the Allocation Order step (05.03), if the target unit contains one or more CHARACTER m...

PSYCHIC Each time an attack is made with a [PSYCHIC] weapon, you can ignore any or all modifiers to that attack's BS or WS characteristic and any or all modifiers to the hit rol...

AUFSTELLUNG

1x Master of Possession

Ausrüstung: Bolt pistol, ► Rite of Possession - focused witchfire, ► Rite of Possession - witchfire, Staff of possession

Anführer

This model can be attached to the following units: CHOSEN, LEGIONARIES, NEMESIS CLAW, POSSESSED, RED CORSAIRS RAIDERS

KEYWORDS Infantry, Character, Psyker, Chaos, Master of Possession, Leader · FRAKTION Heretic Astartes